

DIY Pro Series Dimensions Table

Model Number	Diag. Size	Aspect Ratio	Screen Material	Total Width (A)	View Width (A1)	Border Width (A2)	Total Height (B)	View Height (B1)	Carrying Bag Length (C)	Carrying Bag Width (D)	Dynamic rope (E)	QTY of Dynamic rope	Polypropylene rope (F)	QTY of Polypropylene Rope	Grommet Diameter
Unit: Inch															
DIY160H1	160"	16:9	CineWhite® UHD-B	142.6	139.4	1.6	81.6	78.5	33.5	13.8	236.2	4.0	590.6	2.0	0.4
DIY220H1	220"	16:9	CineWhite® UHD-B	194.9	191.8	1.6	111.0	107.9	33.5	13.8	236.2	4.0	590.6	2.0	0.4
DIY220H1-DUAL	220"	16:9	WraithVeil® Dual	194.9	191.8	1.6	111.0	107.9	33.5	13.8	236.2	4.0	590.6	2.0	0.4
DIY250H1	250"	16:9	CineWhite® UHD-B	221.1	217.9	1.6	125.7	122.2	33.5	13.8	236.2	4.0	590.6	2.0	0.4
DIY250H1-DUAL	250"	16:9	WraithVeil® Dual	221.1	217.9	1.6	125.7	122.2	33.5	13.8	236.2	4.0	590.6	2.0	0.4
DIY300H1	300"	16:9	CineWhite® UHD-B	264.6	261.5	1.6	150.2	147.1	33.5	13.8	236.2	4.0	590.6	2.0	0.4
Unit: mm															
DIY160H1	160"	16:9	CineWhite® UHD-B	3622	3541	41	2073	1994	851	351	5999	102	15001	51	10
DIY220H1	220"	16:9	CineWhite® UHD-B	4950	4872	41	2819	2741	851	351	5999	102	15001	51	10
DIY220H1-DUAL	220"	16:9	WraithVeil® Dual	4950	4872	41	2819	2741	851	351	5999	102	15001	51	10
DIY250H1	250"	16:9	CineWhite® UHD-B	5616	5535	41	3193	3104	851	351	5999	102	15001	51	10
DIY250H1-DUAL	250"	16:9	WraithVeil® Dual	5616	5535	41	3193	3104	851	351	5999	102	15001	51	10
DIY300H1	300"	16:9	CineWhite® UHD-B	6721	6642	41	3815	3736	851	351	5999	102	15001	51	10

Note: Data Error ±1"

The listed measurements are for general reference only. Please contact Elite Screens to verify product design and dimensions before attempting to integrate its products with any structural furniture modification. Although a manufacturer may offer product advice, it may be taken or disregarded at the integrator's discretion. Elite Screens will not be held responsible or be otherwise liable for faulty installations. *Screen materials may expand and contract slightly over time. Elite Screens allows a 1.5% tolerance within the viewing surface.*

